



# **LSCA Grand Prix**

## **Event 1 - Stamford**

**6 round Swiss tournament**  
(25 minutes each on clock)

**Saturday 14<sup>th</sup> October 2017**

at

**The Physics Dept, Stamford School,  
Brazenose Lane, Stamford. PE9 2BQ**

**9.00 am to 4.30 pm**  
(Registration 9:00 to 9:15, play starts at 9:30)

Open to all pupils at Lincolnshire Schools aged 11 - 18 on 1 September 2017  
(Strong U-11s also welcome)

**Entry fee -£5**

(NB: Games from this event will not be graded)

**Late entry fee (for entries received after Wed 11<sup>th</sup> October) additional £2**

Cheques made payable to "LSCA"

Entries please to

Tournament Organiser: Springfields, Northlands, Sibsey, Boston, Lincolnshire, PE22 0UA

e-mail [IanLSCAchesscoach@hotmail.com](mailto:IanLSCAchesscoach@hotmail.com)

.....  
LSCA Grand Prix - Event 1 - Stamford 14/10/17

Name:..... Date of Birth:..... School:.....

Address:.....

E-mail:..... Telephone:.....

ECF membership number (if applicable):..... Rapidplay grade (if applicable):.....

**Please write clearly**

## Guidance notes

**Registration** - 9am to 9:15am to allow for us to make the draw and start play promptly at 9:30am

**Briefing** - 9:25am - **All** players and parents are expected to attend this in the parents' room.

**Clocks** will be used. Time control - 25 minutes for each player for whole game

**Round time starts:**

Round 1 - 9:30

Round 2 - 10:30

Round 3 - 11:30

Round 4 - 13:00

Round 5 - 14:00

Round 6 - 15:00

Presentation - ~16:00

- The aim is for there to be two sections, one for under-13 and one for under-18. Players must play in their age section. If there are insufficient numbers to run two sections then all players will be in one section. However there will be prizes for the top scoring U-13, 2nd and 3rd and the same for the top scoring U-18, 2nd and 3rd.
- In case of players being on equal scores for prizes the tie breaks will be:
  1. Result of head to head if they played each other during the tournament.
  2. Sum of progressive score
  3. 10 minute play-off (draw for colours)
  4. Repeat of 3 (with colours reversed)
  5. Armageddon - 5 minutes for white, 4 minutes for black, both with 2 second increments per move. A draw counts as a win for black. (draw for colours)
- Notation - Players are not required to write down their moves. However some notation sheets will be available if players wish to write down their moves.
- **Parents/carers/coaches etc - Are not allowed in the playing room during play (unless specifically requested by the event organiser) nor watching through the door or windows. It is distracting to your child and, more importantly, distracting to other players. Such behaviour will result in a default, there will be no warning, this is your warning. 'Camping out' immediately outside the playing room is similarly unacceptable.**
- If parents/carers need to speak to the organisers can this please be done between rounds. If it is urgent and during play then speak to the tournament representative in the parents room and they will get our attention.
- Players - If there is a problem/query during the game please raise your hand and one of the organisers will come over and help all we can. Please do not leave it until after the game as we would be limited then as to what we can do.
- We can only accept responsibility for the children while in the playing room. Outside the playing room they are the responsibility of their parent(s) carer(s).
- Please treat the school and surrounding area with respect. Park responsibly. Please tidy up after you.
- Please no food in the playing room.